# OnTraQ

# **Data Dictionary**



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The OnTraQ Data Dictionary is a table listing all the data elements displayed in OnTraQ Supervisor reports. This is a valuable reference aid when you design your OnTraQ reports. The report field names are driven based on if your OnTraQ environment is a Cisco UCCE/PCCE/UCCX or Unify OpenScape 4000 (HiPath 4000) environment. In some cases, the terminology is different which may drive different applicable formulas as noted below.

- Non-ACD (Unify) versus Direct (Cisco): Non-queued calls that are directly to or from the agent's line
- Idle (Unify) versus Ready (Cisco): State when agent is waiting for a call.
- Talk (Unify) versus Call In (Cisco): State when agent is talking on an inbound queued call.
- Work (Unify) versus Wrap-Up (Cisco): State after an agent completes a queued call and dedicates time to wrap-up the work related to call.
- Unavailable (Unify) versus Not Ready (Cisco): State when agents are not ready to service a queued call.

#### **Custom Agent States**

Both Unify and Cisco environments support creation of custom agent states; however, there are differences.

- Unify supports custom agent states for Work and Unavailable states.
- In Cisco environments, custom agent states may be classified as Primary, Secondary or Off Line for reporting and real-time display purposes. All Off Line states are designated as Not Ready. Secondary and Primary custom agent states can be classified within the following designations:
  - Meeting
  - o Training
  - Assignment

The field value relations will include calls that are in queue but which haven't had anything done to them yet, and these calls can move from one time period to the next. An example of this might be a call that is in queue in one quarter hour period but which doesn't get answered until the next quarter hour period has begun. You might see totals of more calls in queue than were answered during a given quarter hour due to this.

#### **Direct Call Classifications**

For Cisco environments, Direct call types may be classified as either Primary or Secondary. As a default, all Direct calls are Secondary but each type of call (Out External, Out Internal, In External and In Internal) may be individually set as either Primary or Secondary. This designation may be set globally or for individual Work Groups. Based on this classification, the Agent Team and Service Group reports will reflect the settings. For instance, if Direct Out External calls are set as Primary for a Work Group, then Primary for all agents in that Work Group will include the time agents spent on Direct Out External calls. Time on other types of Direct calls would be counted in Secondary.

#### **Service Group Report Calls Section**

- Received = Incoming + Transfers In
- Queued = Received + Recycled
- Queued = Sent To Agent + System Transfers + Abandons Queue + Hang Ups + Disconnects
- (Sent To Agent + Picked From Device) = (Answered + Unanswered + Abandons Agent + Agent Disconnects + Forwarded + Picked) (Unify only)

IMPORTANT: Agent team results can't be directly compared to service group results because a single call can be handled by more than one agent. For the service group, a call is only answered once, but for the agent report when a call is transferred from one agent to another the second agent is also credited with answering the call.



#### **Agent Report Calls Section**

- Received = From Queue + Transfers To + Picked Up
- Received = Answered + Unanswered + Disconnects + Abandons + Forwarded + Picked (Unify only)

#### **Agent Report Time In State Section**

- Unify: Total Login = Idle + Talk + Work + Non-Call Work + Unavailable + Non-ACD + Other
- Cisco: Total Login = Ready + Call In + Wrap-Up + Not Ready + Primary custom states + Secondary (assumes Direct calls designated as Secondary)
- Cisco: Total Login = Ready + Call In + Wrap-Up + Not Ready + Direct + Meeting + Training + Assignment + Other
- Cisco: Total Login = Primary + Secondary + Not Ready

#### Notes for following tables:

<sup>1</sup> Field is not available for Cisco Unified Contact Center Enterprise (UCCE) or Packaged Contact Center Enterprise (PCCE) deployments. Field is supported for Cisco Unified Contact Center Express (UCCX).

<sup>2</sup> Field is not available for Cisco deployments including Unified Contact Center Enterprise (UCCE), Packaged Contact Center Enterprise (PCCE) or Unified Contact Center Express (UCCX).

<sup>&</sup>lt;sup>3</sup> Field is not available for Unify OpenScape 4000 deployments.



### **Section 1:** Service Group Report

Category	Unify Field	Cisco Field	Definition	Description
Calls	Incoming	Incoming <sup>1</sup>	calls_incoming	Queued calls sent to this service group that have not been to any other service group on the same switch.
Calls	Received	Received <sup>1</sup>	calls_received	Queued calls sent to this service group that have not been routed to this service group before.
Calls	Recycled	Recycled <sup>1</sup>	calls_queued - calls_received	Queued calls sent to this service group that have been to this service group at least once before.
Calls	Transfers In	Transfers In <sup>1</sup>	calls_received – calls_incoming	Queued calls sent to this service group, from another service group on the switch, that have not been to this service group before.
Calls	Queued	Queued	calls queued	All queued calls sent to service group during this period.
Calls	Sent To Agent	Sent to Agent	calls_sent_to_agent	Calls distributed from service group to an agent.
Calls	Answered	Answered	calls_answered	Calls answered by the initial agent after leaving the queue, including picked up calls (answered, but not by original agent). Does not include calls answered by agents that were transferred from another agent.
Calls	% Answered	% Answered	calls_answered / calls queued * 100	Percent of calls queued that were answered while in this queue.
Calls	Not applicable <sup>3</sup>	Answered Elsewhere	answered_elsewhere	Calls which were queued to this service group and one or more other service groups, which were then answered from one of the other groups.
Calls	Disconnects	Disconnects	calls_queue_disconnected + calls_agent_disconnected	Calls dropped by system or at an initial agent without being answered including when agent hangs up within 2 seconds.
Calls	% Disconnects	% Disconnects	(calls_queue_disconnected + calls_agent_disconnected) / calls_queued * 100	Percent of queued calls that were disconnected.
Calls	Disconnects System	Disconnects System	calls_queue_disconnected	Calls dropped by system while waiting in the queue.
Calls	% Disconnects System	% Disconnects System	calls_queue_disconnected / calls_queued * 100	Percent of queued calls that were disconnected while in queue.
Calls	Disconnects Agent	Disconnects Agent	calls_agent_disconnected	Calls dropped after assigned to an initial agent including agent hanging up within 2 seconds.
Calls	% Disconnects Agent	% Disconnects Agent	calls_agent_disconnected / calls_queued * 100	Percent of calls that were disconnected after sent to an initial agent.
Calls	Unanswered	Unanswered	calls_agent_unanswered	Calls assigned to an initial agent that were never answered (ring no answer).
Calls	% Unanswered	% Unanswered	(calls_agent_unanswered) / calls_queued * 100	Percent of all queued calls that were unanswered.



Category	Unify Field	Cisco Field	Definition	Description
Calls	Abandons	Abandons	calls_queue_abandoned + calls_agent_abandoned	Calls where caller quit waiting either in queue or while initial agent's phone was ringing.
Calls	% Abandons	% Abandons	(calls_queue_abandoned + calls_agent_abandoned) / calls_queued * 100	Percent of queued calls abandoned per calls queued.
Calls	Abandons Queue	Abandons Queue	calls_queue_abandoned	Calls where caller quit waiting while in queue.
Calls	% Abandons Queue	% Abandons Queue	calls_queue_abandoned / calls_queued * 100	Percent of queued calls abandoned while in queue per calls queued.
Calls	Abandons Agent	Abandons Agent	calls_agent_abandoned	Calls where caller quit waiting while initial agent's phone was ringing.
Calls	% Abandons Agent	% Abandons Agent	calls_agent_abandoned / calls_queued * 100	Percent of queued calls that were abandoned after being sent to an initial agent.
Calls	Hang Ups	Hang Ups <sup>1</sup>	calls_short_abandoned	Calls where caller hung up instead of waiting in queue at least the defined minimum abandon threshold seconds.
Calls	% Hang Ups	% Hang Ups <sup>1</sup>	calls_short_abandoned / calls_queued * 100	Percent of calls where caller hung up instead of waiting in queue at least the defined minimum abandon threshold seconds.
Calls	Transfers	Transfers	calls_agent_transferred + calls_queue_transferred	Calls transferred to another number, either by the system or an agent.
Calls	% Transfers	% Transfers	(calls_agent_transferred + calls_queue_transferred) / calls_queued * 100	Percent of queued calls transferred compared to calls queued.
Calls	System Transfers	System Transfers	calls_queue_transferred	Calls transferred from queue instead of being distributed to an agent.
Calls	% System Transfers	% System Transfers	calls_queue_transferred / calls_queued * 100	Percent of queued calls transferred from queue.
Calls	Agent Transfers	Agent Transfers	calls_agent_transferred	Calls transferred after being answered by an agent.
Calls	% Agent Transfers	% Agent Transfers	calls_agent_transferred / calls_sent_to_agent * 100	Percent of queued calls sent to an agent that are transferred (includes calls transferred more than once).
Calls	Hold	Hold	calls_held	Number of queued calls put on hold by an agent for first time in this period.
Calls	% Hold	% Hold	calls_held / calls_answered * 100	Percent of queued calls put on hold compared to calls answered.
Calls	Picked	Picked	calls_to_agent_picked	Calls an agent didn't answer that were picked by another station. Only counted for the first agent assigned to answer a call.
Calls	Picked from Device	Picked from Device	calls_agent_picked_up	Calls to the service group that were system transferred to a common device (such as a night answer bell) and then picked up by an agent instead of being distributed directly to an agent.
Calls	Forwarded	Forwarded	calls_to_agent_forward	Calls assigned to agent that were forwarded with no action by the assigned agent (such as forward on busy or on ring no answer).
Calls	Non-ACD	Direct	non_acd_in_calls + non_acd_out_calls	All calls directly to or from an agent, not through a service group.
Calls	Non-ACD In	Direct In	non_acd_in_calls	An incoming call directly to an agent in this service group's primary group, not received through the service group.



Category	Unify Field	Cisco Field	Definition	Description
Calls	Non-ACD In	Direct In	non_acd_in_ext_calls	An incoming call directly to an agent in this service group's primary group
	External	External		from an external number (not an extension).
Calls	Non-ACD In	Direct In Internal	non_acd_in_calls -	An incoming call directly to an agent in this service group's primary group
	Internal		non_acd_in_ext_calls	from another extension.
Calls	Non-ACD Out	Direct Out	non_acd_out_calls	An outgoing call initiated by an agent in this service group's primary group.
Calls	Non-ACD Out	Direct Out	non_acd_out_ext_calls	An outgoing call initiated by an agent in this service group's primary group
	External	External		to an external number.
Calls	Non-ACD Out	Direct Out	non_acd_out_calls -	An outgoing call initiated by an agent in this service group's primary group
	Internal	Internal	non_acd_out_ext_calls	to another extension.
Calls	External	External	calls_answered +	All external calls involving an agent in this service group's primary group,
			non_acd_in_ext_calls +	includes queued and non-queued calls.
			non_acd_out_ext_calls	
Calls	2nd Line Non-	2nd Line Direct <sup>1</sup>	calls_2nd_line_in_ext +	All calls directly to or from the 2nd line of an agent in this service group's
	ACD Call		calls_2nd_line_in_int +	primary group, not through a service group.
			calls_2nd_line_out_ext +	
			calls_2nd_line_out_int	
Calls	2nd Line Non-	2nd Line Direct	calls_2nd_line_in_ext +	An incoming call directly to the 2nd line of an agent in this service group's
	ACD In	In <sup>1</sup>	calls_2nd_line_in_int	primary group, not received through the service group.
Calls	2nd Line Non-	2nd Line Direct	calls_2nd_line_in_ext	An incoming call directly to the 2nd line of an agent in this service group's
	ACD In External	In External <sup>1</sup>		primary group from an external number (not an extension).
Calls	2nd Line Non-	2nd Line Direct	calls_2nd_line_in_int	An incoming call directly to the 2nd line of an agent in this service group's
	ACD In Internal	In Internal <sup>1</sup>		primary group from another extension.
Calls	2nd Line Non-	2nd Line Direct	calls_2nd_line_out_ext +	An outgoing call initiated by an agent on their 2nd line in this service
	ACD Out	Out <sup>1</sup>	calls_2nd_line_out_int	group's primary group.
Calls	2nd Line Non-	2nd Line Direct	calls_2nd_line_out_ext	An outgoing call initiated by an agent on their 2nd line in this service
	ACD Out External	Out External <sup>1</sup>		group's primary group to an external number.
Calls	2nd Line Non-	2nd Line Direct	calls_2nd_line_out_int	An outgoing call initiated by an agent on their 2nd line in this service
	ACD Out Internal	Out Internal <sup>1</sup>		group's primary group to an internal number.
Calls	2nd Line ACD	2nd Line Call In <sup>1</sup>	calls_2nd_line_talk	Queued calls transferred to an agent's 2nd line and answered by an agent
	Talk			in this service group's primary group.
Time per	Talk	Call In	talk_time / calls_answered	Talk time per queued call answered.
Call				
Time per	Work	Wrap-Up	after_call_work_time /	Wrap-up per queued call answered. Either the switch must be configured to
Call			calls_answered	automatically go into wrap-up after each call, or the agent must manually
				start wrap-up before the customer hangs up.
Time per	ACD Call	Queued Call	(talk_time +	Total time on queued calls per call answered.
Call	Handling	Handling	after_call_work_time) /	
			calls_answered	
Time per	Hold	Hold	Hold_time / calls_held	Time on hold per calls put on hold.
Call				



Category	Unify Field	Cisco Field	Definition	Description
Time per Call	Non-ACD	Direct	(non_acd_in_time + non_acd_out_time) / (non_acd_in_calls + non_acd_out_calls)	Time spent on direct calls per total direct calls in this service group's primary group.
Time per Call	Non-ACD In	Direct In	non_acd_in_time / non_acd_in_calls	Time on direct incoming calls per direct incoming calls in this service group's primary group.
Time per Call	Non-ACD In External	Direct In External	non_acd_in_ext_time / non_acd_in_ext_calls	Time on direct incoming external calls per direct incoming external calls in this service group's primary group.
Time per Call	Non-ACD In Internal	Direct In Internal	(non_acd_in_time - non_acd_in_ext_time) / non_acd_in_calls - non_acd_in_ext_calls)	Time on direct incoming internal calls per direct incoming internal calls in this service group's primary group.
Time per Call	Non-ACD Out	Direct Out	non_acd_out_time / non_acd_out_calls	Time on direct outgoing calls per direct outgoing calls in this service group's primary group.
Time per Call	Non-ACD Out External	Direct Out External	non_acd_out_ext_time / non_acd_out_ext_calls	Time on direct outgoing external calls per direct outgoing external calls in this service group's primary group.
Time per Call	Non-ACD Out Internal	Direct Out Internal	(non_acd_out_time - non_acd_out_ext_time) / (non_acd_out_calls - non_acd_out_ext_calls)	Time on direct outgoing internal calls per direct outgoing internal calls in this service group's primary group.
Time per Call	External	External	(talk_time + after_call_work_time + non_acd_out_ext_time + non_acd_in_ext_time) / (calls_answered + non_acd_out_ext_calls + non_acd_in_ext_calls)	Time on queued and direct calls per queued and non-queued calls.
Time per Call	2nd Line Non- ACD	2nd Line Direct <sup>1</sup>	(time_2nd_line_in_ext + time_2nd_line_in_int + time_2nd_line_out_ext + time_2nd_line_out_int) / (calls_2nd_line_in_ext + calls_2nd_line_in_int + calls_2nd_line_out_ext + calls_2nd_line_out_ext + calls_2nd_line_out_int)	Time on calls directly to or from the 2 <sup>nd</sup> line of an agent per 2 <sup>nd</sup> line direct calls, not received through a service group.
Time per Call	2nd Line Non- ACD In	2nd Line Direct In <sup>1</sup>	(time_2nd_line_in_ext + time_2nd_line_in_int) / (calls_2nd_line_in_ext + calls_2nd_line_in_int)	Time on incoming calls directly to the 2nd line of an agent in this service group's primary group per direct incoming calls to the 2 <sup>nd</sup> line, not received through the service group.



Category	Unify Field	Cisco Field	Definition	Description
Time per Call	2nd Line Non- ACD In External	2nd Line Direct In External <sup>1</sup>	time_2nd_line_in_ext / calls_2nd_line_in_ext	Time on incoming calls directly to the 2nd line of an agent in this service group's primary group from an external number (not an extension) per 2 <sup>nd</sup> line external incoming calls.
Time per Call	2nd Line Non- ACD In Internal	2nd Line Direct In Internal <sup>1</sup>	time_2nd_line_in_int / calls_2nd_line_in_int	Time on incoming calls directly to the 2nd line of an agent in this service group's primary group from another extension per 2 <sup>nd</sup> line internal incoming calls.
Time per Call	2nd Line Non- ACD Out	2nd Line Direct Out <sup>1</sup>	(time_2nd_line_out_ext + calls_2nd_line_out_int) / (time_2nd_line_out_ext + calls_2nd_line_out_int)	Time on outgoing calls initiated by an agent on their 2nd line in this service group's primary group per 2 <sup>nd</sup> line outgoing calls.
Time per Call	2nd Line Non- ACD Out External	2nd Line Direct Out External <sup>1</sup>	time_2nd_line_out_ext / calls_2nd_line_out_ext	Time on outgoing calls initiated by an agent on their 2nd line in this service group's primary group to an external number per 2 <sup>nd</sup> line external outgoing calls.
Time per Call	2nd Line Non- ACD Out Internal	2nd Line Direct Out Internal <sup>1</sup>	time_2nd_line_out_int / calls_2nd_line_out_int	Time on outgoing calls initiated by an agent on their 2nd line in this service group's primary group to an internal number per 2 <sup>nd</sup> line internal outgoing calls.
Time per Call	2nd Line ACD Talk	2nd Line Call In <sup>1</sup>	time_2nd_line_talk / calls_2nd_line_talk	Time on queued calls transferred to an agent's 2nd line and answered by an agent in this service group's primary group per 2 <sup>nd</sup> line queued calls answered.
Time in State	Total Login	Total Login	idle_time + talk_time + non_call_work_time + after_call_work_time + unavail_time + non_acd_out_time + non_acd_in_time + other_time	Time agents spent logged in. For service group, just agents in primary group.  For service group pool, all agents that can service group.
Time in State	ACD Call Handling	Queued Call Handling	talk_time + after_call_work_time	Total time agents spent on queued calls to this service group during this period.
Time in State	% Occupancy	% Occupancy	(talk_time + after_call_work_time) / (talk_time + after_call_work_time + idle_time) * 100	Percent of time agents were available to take queued calls that was spent on calls to this service group during this period.
Time in State	% Total Call Handling	% Total Call Handling	(talk_time + after_call_work_time + non_acd_out_time + non_acd_in_time) / total_time_in_state * 100	Percent of logged in time that agents spent on queued calls for this service group and direct calls.



Category	Unify Field	Cisco Field	Definition	Description
Time in State	% External Call Handling	% External Call Handling	(talk_time + after_call_work_time + non_acd_out_ext_time + non_acd_in_ext_time) / logged_in_time * 100	Percent of logged in time that agents spent on queued calls for this service group and external direct calls.
Time in State	% Available	% Available	(talk_time + after_call_work_time + idle time) / total_time_in_state * 100	Percent of time agents were logged in that they were available to take calls for this service group.
Time in State	Talk	Call In	talk_time	Time agent spends on queued calls, from when the call is first answered to when the agent's phone is disconnected from the call.
Time in State	Work	Wrap-Up	after_call_work_time	Time agents spent on wrap-up for queued calls to this service group. Either the switch must be configured to automatically go into wrap-up after each call, or the agent must manually start the wrap-up state before the customer hangs up.
Time in State	Queue	Queue <sup>1</sup>	total_queue_time	Time queued call spent in queue, for all queued calls regardless of how each call left the queue.
Time in State	Answer	Answer	answer_time	Time queued calls spent waiting to be answered. Includes time in queue and time ringing. Does not include any time for calls that were not answered.
Time in State	Non-Call Work	Not applicable <sup>2</sup>	non_call_work_time	Time agents spent on non-call work.
Time in State	Unavailable	Not applicable <sup>2</sup>	unavail_time	Time agents spent unavailable.
Time in State	Non-ACD	Direct	non_acd_out_time + non_acd_in_time	Total time agents spent on direct calls.
Time in State	Non-ACD In	Direct In	non_acd_in_time	Time agents spent on incoming direct calls.
Time in State	Non-ACD Out	Direct Out	non_acd_out_time	Time agents spent on outgoing direct calls.
Time in State	Non-ACD In External	Direct In External	non_acd_in_ext_time	Time agents spent on incoming direct calls from external numbers.
Time in State	Non-ACD Out External	Direct Out External	non_acd_out_ext_time	Time agents spent on outgoing direct calls to external numbers.
Time in State	Non-ACD In Internal	Direct In Internal	non_acd_in_time – non_acd_in_ext_time	Time agents spent on incoming direct calls from internal extensions, not external numbers.
Time in State	Non-ACD Out Internal	Direct Out Internal	non_acd_out_time - non_acd_out_ext_time	Time agents spent on outgoing direct calls to internal extensions, not external numbers.
Time in State	Other	Other	other_time	Time agent's phone spent in miscellaneous states such as ringing and off hook.



Category	Unify Field	Cisco Field	Definition	Description
Time in	Hold	Hold	hold_time	Time queued calls spent on hold.
State Time in State	Idle	Ready	idle_time	Time agents spent waiting for a call.
Time in State	2nd Line Non- ACD	2nd Line Direct <sup>1</sup>	time_2nd_line_in_ext + time_2nd_line_in_int + time_2nd_line_out_ext + time_2nd_line_out_int	Time agents spent on calls directly to or from the 2nd line of an agent, not through a service group.
Time in State	2nd Line Non- ACD In	2nd Line Direct In <sup>1</sup>	time_2nd_line_in_ext + time_2nd_line_in_int	Time agents spent on incoming calls directly to the 2nd line of an agent in this service group's primary group, not received through the service group.
Time in State	2nd Line Non- ACD In External	2nd Line Direct In External <sup>1</sup>	time_2nd_line_in_ext	Time agents spent on incoming calls directly to the 2nd line of an agent in this service group's primary group from an external number (not an extension).
Time in State	2nd Line Non- ACD In Internal	2nd Line Direct In Internal <sup>1</sup>	time_2nd_line_in_int	Time agents spent on incoming calls directly to the 2nd line of an agent in this service group's primary group from another extension.
Time in State	2nd Line Non- ACD Out	2nd Line Direct Out <sup>1</sup>	time_2nd_line_out_ext + calls_2nd_line_out_int	Time agents spent on outgoing calls initiated by an agent on their 2nd line in this service group's primary group.
Time in State	2nd Line Non- ACD Out External	2nd Line Direct Out External <sup>1</sup>	time_2nd_line_out_ext	Time agents spent on outgoing calls initiated by an agent on their 2nd line in this service group's primary group to an external number.
Time in State	2nd Line Non- ACD Out Internal	2nd Line Direct Out Internal <sup>1</sup>	time_2nd_line_out_int	Time agents spent on outgoing calls initiated by an agent on their 2nd line in this service group's primary group to an internal number.
Time in State	2nd Line Talk	2nd Line Call In <sup>1</sup>	time_2nd_line_talk	Time agents spent on queued calls transferred to an agent's 2nd line and answered by an agent in this service group's primary group.
Time in State	Not applicable <sup>3</sup>	Primary	talk_time + after_call_work_time + idle_time + time spent in Primary custom states	Time spent on queued calls plus any time in wrap-up, ready and any time spent in a custom state designated as Primary. Note: If Direct call types are classified as Primary, then time spent on those Direct calls will also be included in Primary.
Time in State	Not applicable <sup>3</sup>	Secondary	non_acd_out_time + non_acd_in_time + other_time + time spent in Secondary custom states	Time agents spent on direct calls, in Other states, and any time spent in custom state designated as Secondary. Note: If Direct call types are classified as Primary, then time spent on those Direct calls will not be included in Secondary.
Time in State	Not applicable <sup>3</sup>	Meeting	time spent in Meeting custom states	Time agents spent in any custom state designated as Meeting.
Time in State	Not applicable <sup>3</sup>	Training	time spent in Training custom states	Time agents spent in any custom state designated as Training.
Time in State	Not applicable <sup>3</sup>	Assignment	time spent in Assignment custom states	Time agents spent in any custom state designated as Assignment.
Time in State	Not applicable <sup>3</sup>	Not Ready	time spent in Not Ready custom states	Time agents spent in Not Ready and any custom state designated as Not Ready.



Category	Unify Field	Cisco Field	Definition	Description
Service Levels	Average Time in Queue	Average Time in Queue <sup>1</sup>	queue_time / calls_sent_to_agent	Average time in queue per queued call, for calls that have been sent to an agent during this period. If "Use Caller Experience for Service Level" box checked for service group, the time calculated based on the total queue time as call potentially passes through multiple queues before being answered by a monitored station.
Service Levels	% Answered within Service Level	% Answered within Service Level	calls_service_level_met / calls_answered * 100	Percent of queued calls answered during this period that met the answer service level. If "Use Caller Experience for Service Level" box checked for service group, the time calculated based on the total time elapsed since the call entered the system (caller experience), as a call potentially passes through multiple queues before being answered.
Service	Maximum Calls in	Maximum Calls in	max_calls_in_queue	The maximum number of calls that were queued for this service group
Levels	Queue	Queue		during this period.
Service Levels	Maximum Time in Queue (secs)	Maximum Time in Queue (secs)	max_call_queued_time	The longest time that any call was queue for this service group during this period.
Service Levels	Maximum Abandon Time (secs)	Maximum Abandon Time (secs) <sup>1</sup>	max_abandon_time	The longest time that any call was queued/ringing before abandoned while waiting in this service group during this period. Time may include time queued for previous service groups for the call.
Service Levels	Average Abandon Time (secs)	Average Abandon Time (secs)	abandon_time / (calls_agent_abandoned + calls_queue_abandoned)	Average time that calls were queued/ringing before abandoned while waiting in this service group during this period. Time may include time queued for previous service groups for calls.
Service Levels	Average Answer Time	Average Answer Time	answer_time/calls_answered	Average time that calls were queued/ringing before being answered.



## Section 2: Agent Report

Category	Unify Field	Cisco Field	Definition	Description
Calls	Received	Received	calls_answered + calls_agent_unanswered + calls_agent_disconnected + calls_agent_abandoned + calls_to_agent_forward + calls_to_agent_picked	All queued calls received by an agent. Includes calls transferred from other agents and calls agent picked up.
Calls	From Queue	From Queue <sup>1</sup>	calls_sent_to_agent	Queued calls sent to agent or agent team from a service group during this period.
Calls	Transfers To	Transfers To <sup>1</sup>	received – (calls_sent_to_agent + calls_agent_picked_up)	Oueued calls transferred to the agent, usually by another agent. (Not distributed directly from a service group and not picked up by the agent).
Calls	Answered	Answered	calls_answered	Queued calls agents or agent team answered including picked up calls (answered, but not by original agent) and calls transferred by another agent.
Calls	% Answered	% Answered	calls_answered / received * 100	Percent of calls to agent that were answered.
Calls	Unanswered	Unanswered	calls_agent_unanswered	Queued calls, sent to agent, that were not answered.
Calls	% Unanswered	% Unanswered	calls_agent_unanswered / received * 100	Percent of queued calls sent to agent not answered.
Calls	Abandons	Abandons	calls_agent_abandoned	Queued calls where caller hung-up the call after sent to an agent.
Calls	% Abandons	% Abandons	calls_agent_abandoned / received * 100	Percent of queued calls received, abandoned by caller.
Calls	Disconnects	Disconnects	calls_agent_disconnected	Queued calls disconnected by system after assigned to an agent or agent hung up on caller < 2 seconds.
Calls	% Disconnects	% Disconnects	calls_agent_disconnected / received * 100	Percent of queued calls received that were disconnected.
Calls	Hold	Hold	calls_held	Queued calls put on hold by an agent for the first time during this period.
Calls	% Hold	% Hold	calls_held / calls_answered * 100	Percent of queued calls answered that were put on hold.
Calls	Transfers	Transfers	calls_agent_transferred	Queued calls where agent ended the call by transferring it to another station.
Calls	% Transfers	% Transfers	calls_agent_transferred / calls_answered * 100	Percent of queued calls answered that were transferred.
Calls	Forwarded	Forwarded	calls_to_agent_forward	Queued calls assigned to agent that were forwarded without any action by the assigned agent (such as forward on busy or on ring no answer, not a transfer).
Calls	Picked	Picked	calls_to_agent_picked	Queued calls that the agent didn't answer and were picked by another station.



Category	Unify Field	Cisco Field	Definition	Description
Calls	Picked Up	Picked Up	calls_agent_picked_up	Queued calls to other agents that the agent picked up before they were answered by the original agents.
Calls	Non-ACD	Direct	non_acd_in_calls + non_acd_out_calls	All calls directly to or from an agent, not through a service group.
Calls	Non-ACD In	Direct In	non_acd_in_calls	An incoming call directly to agent, not through a service group.
Calls	Non-ACD In External	Direct In External	non_acd_in_ext_calls	An incoming call directly to agent from an external number (not an extension).
Calls	Non-ACD In Internal	Direct In Internal	non_acd_in_calls - non_acd_in_ext_calls	An incoming call directly to agent from another extension.
Calls	Non-ACD Out	Direct Out	non_acd_out_calls	An outgoing call initiated by the agent.
Calls	Non-ACD Out External	Direct Out External	non_acd_out_ext_calls	An outgoing call initiated by the agent to an external number.
Calls	Non-ACD Out Internal	Direct Out Internal	non_acd_out_calls - non_acd_out_ext_calls	An outgoing call initiated by the agent to another extension.
Calls	External	External	calls_answered + non_acd_in_ext_calls + non_acd_out_ext_calls	All external calls involving the agent, includes queued and direct calls.
Calls	2 <sup>nd</sup> Line Non- ACD	2 <sup>nd</sup> Line Direct <sup>1</sup>	calls_2nd_line_in_ext + calls_2nd_line_in_int + calls_2nd_line_out_ext + calls_2nd_line_out_int	All calls directly to or from the 2 <sup>nd</sup> line of the agent, not through a service group.
Calls	2 <sup>nd</sup> Line Non- ACD In	2 <sup>nd</sup> Line Direct In <sup>1</sup>	calls_2nd_line_in_ext + calls_2nd_line_in_int	An incoming call directly to the 2 <sup>nd</sup> line of the agent, not received through the service group.
Calls	2 <sup>nd</sup> Line Non- ACD In External	2 <sup>nd</sup> Line Direct In External <sup>1</sup>	calls_2nd_line_in_ext	An incoming call directly to the 2 <sup>nd</sup> line of the agent from an external number (not an extension).
Calls	2 <sup>nd</sup> Line Non- ACD In Internal	2 <sup>nd</sup> Line Direct In Internal <sup>1</sup>	calls_2nd_line_in_int	An incoming call directly to the 2 <sup>nd</sup> line of the agent from another extension.
Calls	2 <sup>nd</sup> Line Non- ACD Out	2 <sup>nd</sup> Line Direct Out <sup>1</sup>	calls_2nd_line_out_ext + calls_2nd_line_out_int	An outgoing call initiated by the agent on their 2 <sup>nd</sup> line.
Calls	2 <sup>nd</sup> Line Non- ACD Out External	2 <sup>nd</sup> Line Direct Out External <sup>1</sup>	calls_2nd_line_out_ext	An outgoing call initiated by the agent on their 2 <sup>nd</sup> line to an external number.
Calls	2 <sup>nd</sup> Line Non- ACD Out Internal	2 <sup>nd</sup> Line Direct Out Internal <sup>1</sup>	calls_2nd_line_out_int	An outgoing call initiated by the agent on their 2 <sup>nd</sup> line to an internal number.
Calls	2 <sup>nd</sup> Line ACD Talk	2 <sup>nd</sup> Line Call In <sup>1</sup>	calls_2nd_line_talk	Queued calls transferred to the agent's 2 <sup>nd</sup> line and answered by the agent.



Category	Unify Field	Cisco Field	Definition	Description
Time Per	Talk	Call In	talk_time / calls_answered	Average talk time in seconds per queued call answered.
Call				
Time Per	Talk % of	Call In % of	talk_for_object / talk_for_parent_object *	Object's average talk time as percent of parent object's average talk
Call	Group	Group	100	time.
Time Per	Work	Wrap-Up	after_call_work_time / calls_answered	Average wrap-up time per call answered. Either the switch must be
Call				configured to automatically go into wrap-up after each call, or the agent
				must manually start the wrap-up before the customer hangs up.
Time Per	Work % of	Wrap-Up % of	work_for_object / work_for_parent object	Object's average wrap-up time as percent of parent object's average
Call	Group	Group	* 100	wrap-up time.
Time Per	ACD Call	Queued Call	(talk time + after_call_work_time) /	Average total time on queued calls per queued calls answered.
Call	Handling	Handling	calls_answered	
Time Per	ACD Call	Queued Call	total_for_obj / total_for_parent_object *	Agent's average queued call handing time as percent of group's average
Call	Handling % of	Handling % of	100	queued call handling time.
	Group	Group		
Time per	Hold	Hold	hold_time / calls_held	Time on hold per calls put on hold.
Call				
Time per	Non-ACD	Direct	(non_acd_in_time + non_acd_out_time) /	Time on direct calls per all direct calls.
Call		D	(non_acd_in_calls + non_acd_out_calls)	T
Time per	Non-ACD In	Direct In	non_acd_in_time / non_acd_in_calls	Time on direct incoming calls per direct incoming calls.
Call	N. AOD I	D' 11		
Time per	Non-ACD In	Direct In	non_acd_in_ext_time /	Time on direct incoming external calls per direct incoming external calls.
Call	External	External	non_acd_in_ext_calls	T. P. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1.
Time per	Non-ACD In	Direct In	(non_acd_in_time -	Time on direct incoming internal calls per direct incoming internal calls.
Call	Internal	Internal	non_acd_in_ext_time) /	
Time a man	Non ACD Out	Direct Out	non_acd_in_calls - non_acd_in_ext_calls)	Time on direct outgoing calle new direct outgoing calle
Time per Call	Non-ACD Out	Direct Out	non_acd_out_time / non_acd_out_calls	Time on direct outgoing calls per direct outgoing calls.
	Non-ACD Out	Direct Out	non_acd_out_ext_time /	Time on direct outgoing outernal calls nor direct outgoing outernal calls
Time per Call	External	External	non_acd_out_ext_time / non_acd_out_ext_calls	Time on direct outgoing external calls per direct outgoing external calls.
	Non-ACD Out	Direct Out	(non_acd_out_ext_calls (non_acd_out_time -	Time on direct outgoing internal calls per direct outgoing internal calls.
Time per Call	Internal	Internal	non_acd_out_time -	Time on direct outgoing internal calls per direct outgoing internal calls.
Call	IIILEIIIAI	IIILEITIAI	(non_acd_out_ext_time) /	
			, – – –	
			non_acd_out_ext_calls)	



Category	Unify Field	Cisco Field	Definition	Description
Time per Call	External	External	(talk_time + after_call_work_time + non_acd_out_ext_time + non_acd_in_ext_time) / (calls_answered + non_acd_out_ext_calls + non_acd_in_ext_calls)	Time on queued and external direct calls per queued and direct calls.
Time per Call	2 <sup>nd</sup> Line Non- ACD	2 <sup>nd</sup> Line Direct <sup>1</sup>	(time_2nd_line_in_ext + time_2nd_line_in_int + time_2nd_line_out_ext + time_2nd_line_out_int) / (calls_2nd_line_in_ext + calls_2nd_line_in_int + calls_2nd_line_out_ext + calls_2nd_line_out_int)	Time on calls directly to or from the 2 <sup>nd</sup> line of the agent (not through a service group) per 2 <sup>nd</sup> line direct calls.
Time per Call	2 <sup>nd</sup> Line Non- ACD In	2 <sup>nd</sup> Line Direct In <sup>1</sup>	(time_2nd_line_in_ext + time_2nd_line_in_int) / (calls_2nd_line_in_ext + calls_2nd_line_in_int)	Time on incoming calls directly to the 2 <sup>nd</sup> line of the agent (not received through the service group) per 2 <sup>nd</sup> line direct incoming calls.
Time per Call	2 <sup>nd</sup> Line Non- ACD In External	2 <sup>nd</sup> Line Direct In External <sup>1</sup>	time_2nd_line_in_ext / calls_2nd_line_in_ext	Time on incoming calls directly to the 2 <sup>nd</sup> line of the agent from an external number (not an extension) per 2 <sup>nd</sup> line direct incoming external calls.
Time per Call	2 <sup>nd</sup> Line Non- ACD In Internal	2 <sup>nd</sup> Line Direct In Internal <sup>1</sup>	time_2nd_line_in_int / calls_2nd_line_in_int	Time on incoming calls directly to the 2 <sup>nd</sup> line of the agent from another extension per 2 <sup>nd</sup> line direct incoming internal calls.
Time per Call	2 <sup>nd</sup> Line Non- ACD Out	2 <sup>nd</sup> Line Direct Out <sup>1</sup>	(time_2nd_line_out_ext + calls_2nd_line_out_int) / (time_2nd_line_out_ext + calls_2nd_line_out_int)	Time on outgoing calls initiated by the agent on their 2 <sup>nd</sup> line per 2 <sup>nd</sup> line direct outgoing calls.
Time per Call	2 <sup>nd</sup> Line Non- ACD Out External	2 <sup>nd</sup> Line Direct Out External <sup>1</sup>	time_2nd_line_out_ext / calls_2nd_line_out_ext	Time on outgoing calls initiated by the agent on their 2 <sup>nd</sup> line to an external number per 2 <sup>nd</sup> line direct outgoing external calls.
Time per Call	2 <sup>nd</sup> Line Non- ACD Out Internal	2 <sup>nd</sup> Line Direct Out Internal <sup>1</sup>	time_2nd_line_out_int / calls_2nd_line_out_int	Time on outgoing calls initiated by the agent on their 2 <sup>nd</sup> line to an internal number per 2 <sup>nd</sup> line direct outgoing internal calls.
Time per Call	2 <sup>nd</sup> Line ACD Talk	2 <sup>nd</sup> Line Call In <sup>1</sup>	time_2nd_line_talk / calls_2nd_line_talk	Time on queued calls transferred to the agent's 2 <sup>nd</sup> line and answered by the agent per queued calls received on the 2 <sup>nd</sup> line.
Time in State	Total Login	Total Login	logged_in_time	Total time agent or agent team logged in during this period.



Category	Unify Field	Cisco Field	Definition	Description
Time in State	First Login	First Login	first_login_time	First time agent or any agent in the group logged in during this period
Time in State	Last Login	Last Login	last_login_time	Last time agent or any agent in the group logged out during this period
Time in State	ACD Call Handling	Queued Call Handling	talk_time + after_call_work_time	Total time agent or agent team spent on queued calls during this period.
Time in State	% Occupancy	% Occupancy	(talk_time + after_call_work_time) / (talk_time + after_call_work_time + idle time) * 100	Percent of time agent or agent team was available to take queued calls that was spent on queued calls during this period.
Time in State	% Total Call Handling	% Total Call Handling	(talk_time + after_call_work_time + non_acd_out_time + non_acd_in_time) / logged_in_time * 100	Percent of logged in time that agent or agent team spent on calls during this period.
Time in State	% Available	% Available	(talk_time + after_call_work_time + idle time) / logged_in_time * 100	Percent of time agent or agent team logged in time that they were ready to take queued calls during this period.
Time in State	% External Call Handling	% External Call Handling	(talk_time + after_call_work_time + non_acd_out_ext_time + non_acd_in_ext_time) / logged_in_time * 100	Percent of logged in time agent or agent team spent handling external calls.
Time in State	Talk	Call In	talk_time	Total time agent or agent team spent on queued calls during this period.
Time in State	% Talk	% Call In	talk_time / logged_in_time * 100	Percent of total time agent or agent team spent on queued calls during this period.
Time in State	Work	Wrap-Up	after_call_work_time	Time agent or agent team spent in wrap-up during this period. Either the switch must be configured to automatically go into wrap-up after each call, or the agent must manually start the wrap-up state before the customer hangs up.
Time in State	% Work	% Wrap-Up	after_call_work_time / logged_in_time * 100	Percent of total time agent or agent team spent in wrap-up during this period.
Time in State	Answer	Answer	answer_time	Time queued calls spent waiting to be answered. Includes time in queue and time ringing. Does not include any time for calls that were not answered.
Time in State	Hold	Hold	hold_time	Time agent or agent team left queued calls on hold.
Time in State	Non-Call Work	Not applicable <sup>2</sup>	non_call_work_time	Total time agent or agent team spent in non-call work state during this period.



Category	Unify Field	Cisco Field	Definition	Description
Time in	% Non-Call	Not applicable <sup>2</sup>	non_call_work_time / logged_in_time *	Percent of logged in time that agent or agent team spent on non-call
State	Work		100	work
Time in	Idle	Ready	idle_time	Total time agent or agent team spent waiting for a call during this
State				period.
Time in	% Idle	% Ready	idle_time / logged_in_time * 100	Percent of logged in time that agent or agent team spent waiting for a
State				call.
Time in	Unavailable	Not applicable <sup>2</sup>	unavail_time	Total time agent or agent team spent unavailable during this period.
State				
Time in	% Unavailable	Not applicable <sup>2</sup>	unavail_time / logged_in_time * 100	Percent of total time agent or agent team spent in the unavailable state
State				by agents.
Time in	Not applicable <sup>3</sup>	Not Ready	time spent in Not Ready custom states	Time agent or agent team spent in Not Ready states.
State				
Time in	Not applicable <sup>3</sup>	% Not Ready	time spent in Not Ready custom states /	Percent of total time agent or agent team spent in Not Ready states.
State			logged_in_time * 100	
Time in	Unavailable -	Not Ready -	time spent in Not Ready-Break custom	Total time agent or agent team spent in custom state designated as Not
State	Break	Break	state	Ready-Break.
Time in	% Unavailable	% Not Ready -	time spent in Not Ready-Break custom	Percent of total time agent or agent team spent in custom state
State	- Break	Break	state / logged_in_time * 100	designated as Not Ready-Break.
Time in	Unavailable -	Not Ready -	time spent in Not Ready-Lunch custom	Total time agent or agent team spent in custom state designated as Not
State	Lunch	Lunch	state	Ready-Lunch.
Time in	% Unavailable	% Not Ready -	time spent in Not Ready-Lunch custom	Percent of total time agent or agent team spent in custom state
State	- Lunch	Lunch	state / logged_in_time * 100	designated as Not Ready-Lunch.
Time in	Unavailable -	Not Ready -	time spent in Not Ready custom states	Total time agent or agent team spent in any custom state designated as
State	Other	Other	other than Lunch and Break	Not Ready, other than Break and Lunch.
Time in	% Unavailable	% Not Ready -	time spent in Not Ready custom states	Percent of total time agent or agent team spent in any custom state
State	- Other	Other	other than Lunch and Break /	designated as Not Ready, other than Break and Lunch.
		5.	logged_in_time * 100	
Time in	Not applicable <sup>3</sup>	Primary	talk_time + after_call_work_time +	Total time agent or agent team spent in any custom state designated as
State			idle_time + time spent in Primary custom	Primary plus time on queued calls, in wrap-up or waiting for a call. Note:
			states	If Direct call types are classified as Primary, then time spent on those
·	N	0/ 5 :	(1 11 12 11 11 11 11 11	Direct calls will also be included in Primary.
Time in	Not applicable <sup>3</sup>	% Primary	(talk_time + after_call_work_time +	Percent of total time spent in Primary custom states plus time on
State			idle_time + time spent in Primary custom	queued calls, in wrap-up or waiting for a call. If Direct call types are
			states) / logged_in_time *100	classified as Primary, then time spent on those Direct calls will also be
Time o im	Not applicable?	Drive o m	time of one out in Duine on a Training of the con-	included in Primary.
Time in	Not applicable <sup>3</sup>	Primary	time spent in Primary Training custom	Total time agent or agent team spent in any custom state designated as
State		Training	states	Primary and Training.



Category	Unify Field	Cisco Field	Definition	Description
Time in	Not applicable <sup>3</sup>	% Primary	time spent in Primary Training custom	Percent of total time agent or agent team spent in any custom state
State		Training	states / logged_in_time * 100	designated as Primary and Training.
Time in	Not applicable <sup>3</sup>	Primary	time spent in Primary Meeting custom	Total time agent or agent team spent in any custom state designated as
State		Meeting	states	Primary and Meeting.
Time in	Not applicable <sup>3</sup>	% Primary	time spent in Primary Meeting custom	Percent of total time agent or agent team spent in any custom state
State		Meeting	states / logged_in_time * 100	designated as Primary and Meeting.
Time in	Not applicable <sup>3</sup>	Primary	time spent in Primary Assignment custom	Total time agent or agent team spent in any custom state designated as
State		Assignment	states	Primary and Assignment.
Time in	Not applicable <sup>3</sup>	% Primary	time spent in Primary Assignment custom	Percent of total time agent or agent team spent in any custom state
State		Assignment	states / logged_in_time * 100	designated as Primary and Assignment.
Time in	Not applicable <sup>3</sup>	Secondary	non_acd_out_time + non_acd_in_time +	Time agent or agent team spent in any custom state designated as
State			other_time + time spent in Secondary	Secondary plus time on direct calls and in other. Note: If Direct call
			custom states	types are classified as Primary, then time spent on those Direct calls will
				not be included in Secondary.
Time in	Not applicable <sup>3</sup>	% Secondary	(non_acd_out_time + non_acd_in_time +	Percent of total time agent or agent team spent in Secondary states
State			other_time + time spent in Secondary	(includes time on direct calls and other). Note: If Direct call types are
			custom states) / logged_in_time *100	classified as Primary, then time spent on those Direct calls will not be
				included in Secondary.
Time in	Not applicable <sup>3</sup>	Secondary	time spent in Secondary Training custom	Total time agent or agent team spent in any custom state designated as
State		Training	states	Secondary and Training.
Time in	Not applicable <sup>3</sup>	% Secondary	time spent in Secondary Training custom	Percent of total time agent or agent team spent in any custom state
State		Training	states / logged_in_time * 100	designated as Secondary and Training.
Time in	Not applicable <sup>3</sup>	Secondary	time spent in Secondary Meeting custom	Total time agent or agent team spent in any custom state designated as
State		Meeting	states	Secondary and Meeting.
Time in	Not applicable <sup>3</sup>	% Secondary	time spent in Secondary Meeting custom	Percent of total time agent or agent team spent in any custom state
State		Meeting	states / logged_in_time * 100	designated as Secondary and Meeting.
Time in	Not applicable <sup>3</sup>	Secondary	time spent in Secondary Assignment	Total time agent or agent team spent in any custom state designated as
State		Assignment	custom states	Secondary and Assignment.
Time in	Not applicable <sup>3</sup>	% Secondary	time spent in Secondary Assignment	Percent of total time agent or agent team spent in any custom state
State		Assignment	custom states / logged_in_time * 100	designated as Secondary and Assignment.
Time in	Other	Other	other_time	Total time agent or agent team spent in other state (mostly ringing and
State				off hook while dialing) during this period.
Time in	% Other	% Other	other_time / logged_in_time * 100	Percent of total time agent or agent team spent in other state.
State				
Time in	Not applicable <sup>3</sup>	Assignment	time spent in Assignment custom states	Time agent or agent team spent in any assignment custom state.
State				



Category	Unify Field	Cisco Field	Definition	Description
Time in	Not applicable <sup>3</sup>	Meeting	time spent in Meeting custom states	Time agent or agent team spent in any meeting custom state.
State				
Time in	Not applicable <sup>3</sup>	Training	time spent in Training custom states	Time agent or agent team spent in any training custom state.
State				
Time in	Non-ACD	Direct	non_acd_out_time + non_acd_in_time	Time agent or agent team spent on direct calls.
State	0/ 11 100	0/ 5/		
Time in	% Non-ACD	% Direct	(non_acd_out_time + non_acd_in_time) /	Percent of total time agent or agent team spent on direct calls.
State	Non ACD In	Discret In	logged_in_time * 100	Time and an analytic and an incoming allowed allowed
Time in	Non-ACD In	Direct In	non_acd_in_time	Time agent or agent team spent on incoming direct calls.
State Time in	Non-ACD Out	Direct Out	non and out time	Time agent or agent team enent on outgoing direct cells
State	Non-ACD Out	Direct Out	non_acd_out_time	Time agent or agent team spent on outgoing direct calls.
Time in	Non-ACD In	Direct In	non_acd_in_ext_time	Time agent or agent team spent on incoming direct calls from external
State	External	External	Hon_acu_m_ext_time	numbers.
Time in	Non-ACD Out	Direct Out	non_acd_out_ext_time	Time agent or agent team spent on outgoing direct calls to external
State	External	External	non_acd_odt_cxt_time	numbers.
Time in	Non-ACD In	Direct In	non_acd_in_time - non_acd_in_ext_time	Time agent or agent team spent on incoming direct calls from
State	Internal	Internal		extensions, not external numbers.
Time in	Non-ACD Out	Direct Out	non_acd_out_time -	Time agent or agent team spent on outgoing direct calls to extensions,
State	Internal	Internal	non_acd_out_ext_time	not external numbers.
Time in	2 <sup>nd</sup> Line ACD	2 <sup>nd</sup> Line Direct <sup>1</sup>	time_2nd_line_in_ext +	Time agent or agent team spent on calls directly to or from the 2 <sup>nd</sup> line
State			time_2nd_line_in_int +	of an agent, not through a service group.
			time_2nd_line_out_ext +	
			time_2nd_line_out_int	
Time in	2 <sup>nd</sup> Line Non-	2 <sup>nd</sup> Line Direct	time_2nd_line_in_ext +	Time agent or agent team spent on incoming calls directly to the 2 <sup>nd</sup> line
State	ACD In	In <sup>1</sup>	time_2nd_line_in_int	of an agent, not received through the service group.
Time in	2 <sup>nd</sup> Line Non-	2 <sup>nd</sup> Line Direct	time_2nd_line_in_ext	Time agent or agent team spent on incoming calls directly to the 2 <sup>nd</sup> line
State	ACD In	In External <sup>1</sup>		of an agent from an external number (not an extension).
	External			
Time in	2 <sup>nd</sup> Line Non-	2 <sup>nd</sup> Line Direct	time_2nd_line_in_int	Time agent or agent team spent on incoming calls directly to the 2 <sup>nd</sup> line
State	ACD In	In Internal <sup>1</sup>		of an agent from another extension.
<del></del>	Internal	and II. DI I		
Time in	2 <sup>nd</sup> Line Non-	2 <sup>nd</sup> Line Direct	time_2nd_line_out_ext +	Time agent or agent team spent on outgoing calls initiated by an agent
State	ACD Out	Out <sup>1</sup>	calls_2nd_line_out_int	on their 2 <sup>nd</sup> line.
Time in	2 <sup>nd</sup> Line Non-	2 <sup>nd</sup> Line Direct	time_2nd_line_out_ext	Time agent or agent team spent on outgoing calls initiated by an agent on their 2 <sup>nd</sup> line to an external number.
State	ACD Out	Out External <sup>1</sup>		on their 2 <sup>110</sup> line to an external number.
	External			



Category	Unify Field	Cisco Field	Definition	Description
Time in	2 <sup>nd</sup> Line Non-	2 <sup>nd</sup> Line Direct	time_2nd_line_out_int	Time agent or agent team spent on outgoing calls initiated by an agent
State	ACD Out	Out Internal <sup>1</sup>		on their 2 <sup>nd</sup> line to an internal number.
	Internal			
Time in	2 <sup>nd</sup> Line ACD	2 <sup>nd</sup> Line Call	time_2nd_line_talk	Time agent or agent team spent on queued calls transferred to an
State	Talk	In <sup>1</sup>		agent's 2 <sup>nd</sup> line and answered by an agent.